



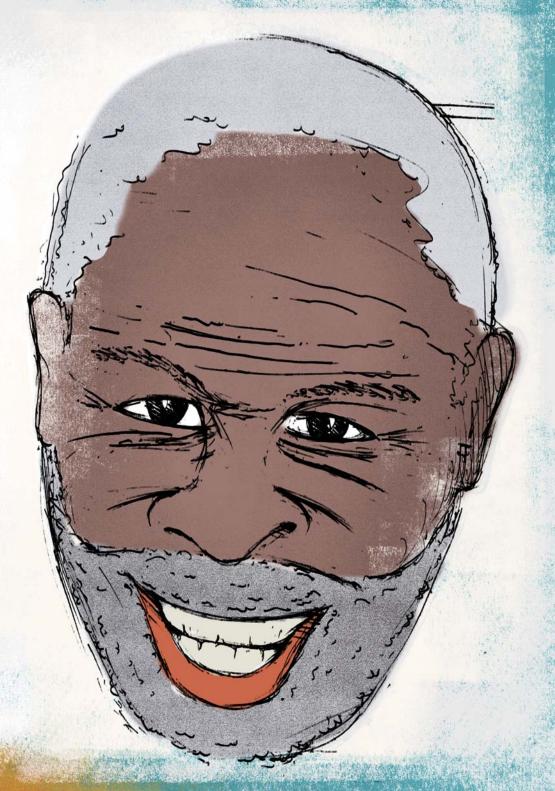
A FEW YEARS AGO IN THE SLEEPY TOWN OF CHIPATA IN EASTERN ZAMBIA, AN ELDER NAMED DACKSON NYWINGWE ARRIVED ON FOOT AT THE LOCAL RADIO STATION, BREEZEFM.

He had come from his village, one hour away. Born in 1915, Dackson had a lifetime of stories he wanted to share on the station.

### "BEFORE THESE RADIO PROGRAMMES, DURING THE ONE PARTY STATE, PEOPLE WERE IN THE DARK."

Dackson had a great love for BreezeFM, especially the interactive shows with a host called Gogo (grandfather) Breeze. Listeners called, texted, and wrote letters to share concerns and debate the burning issues of the day. "Before these radio programmes, during the one party state," Dackson said, "people were in the dark."

At the end of the interview, full of colourful reflections and memories, Gogo Breeze asked Dackson if he had any final words. He proclaimed that at age 98, with 16 kids, he was still going strong. In fact, he was looking for a new wife!



ACROSS AFRICA, PEOPLE IN TOWNS LIKE DACKSON'S LISTEN TO INTERACTIVE RADIO SHOWS LIKE THE ONE ON BREEZEFM.

Dackson made a wonderful contribution, but he didn't need to travel so far to have his voice heard.

Many people call or text in to radio stations with a mobile phone. Through interactive shows, radio stations across the continent are involving people in exciting discussions that matter to them.

Through interactive shows, ordinary citizens are contributing to the governance and development of their country.





## WHAT PEOPLE USE

RADIO

88%

MOBILE

83%

TV

60%

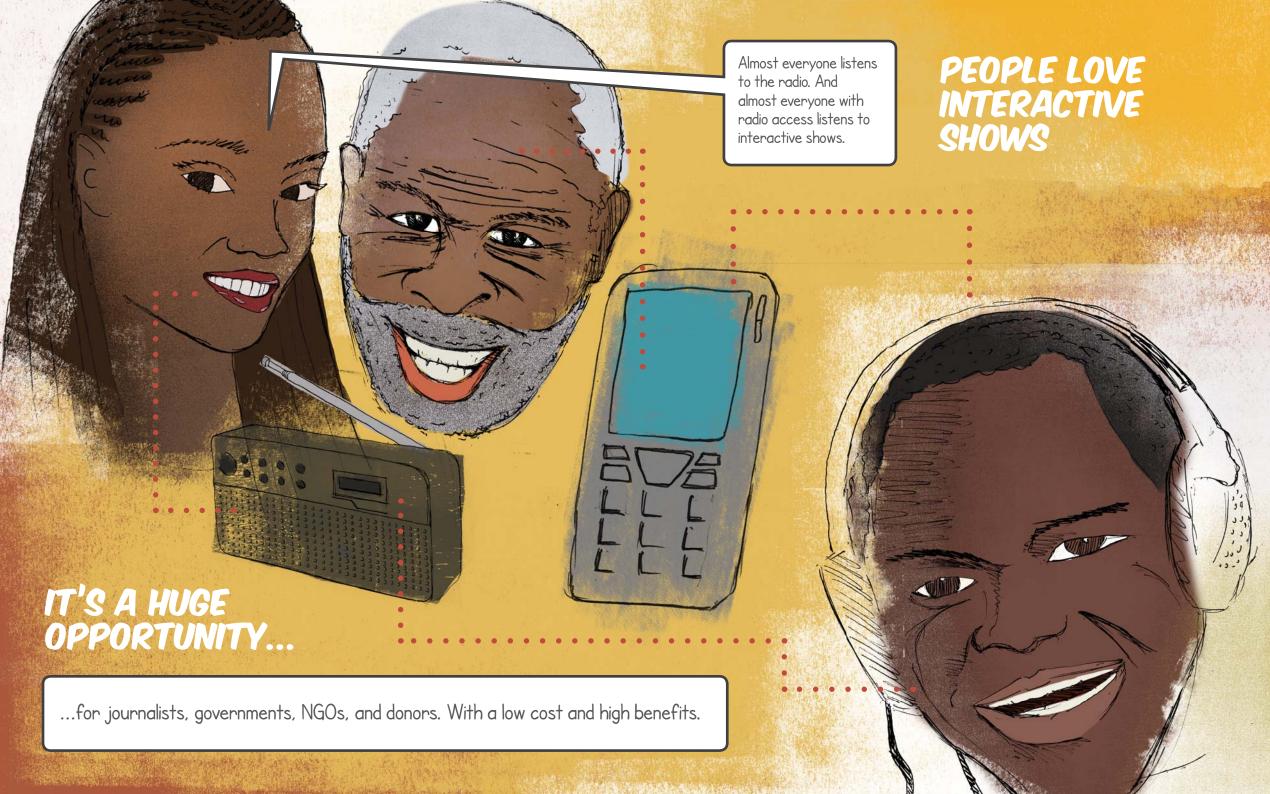
NEWSPAPER

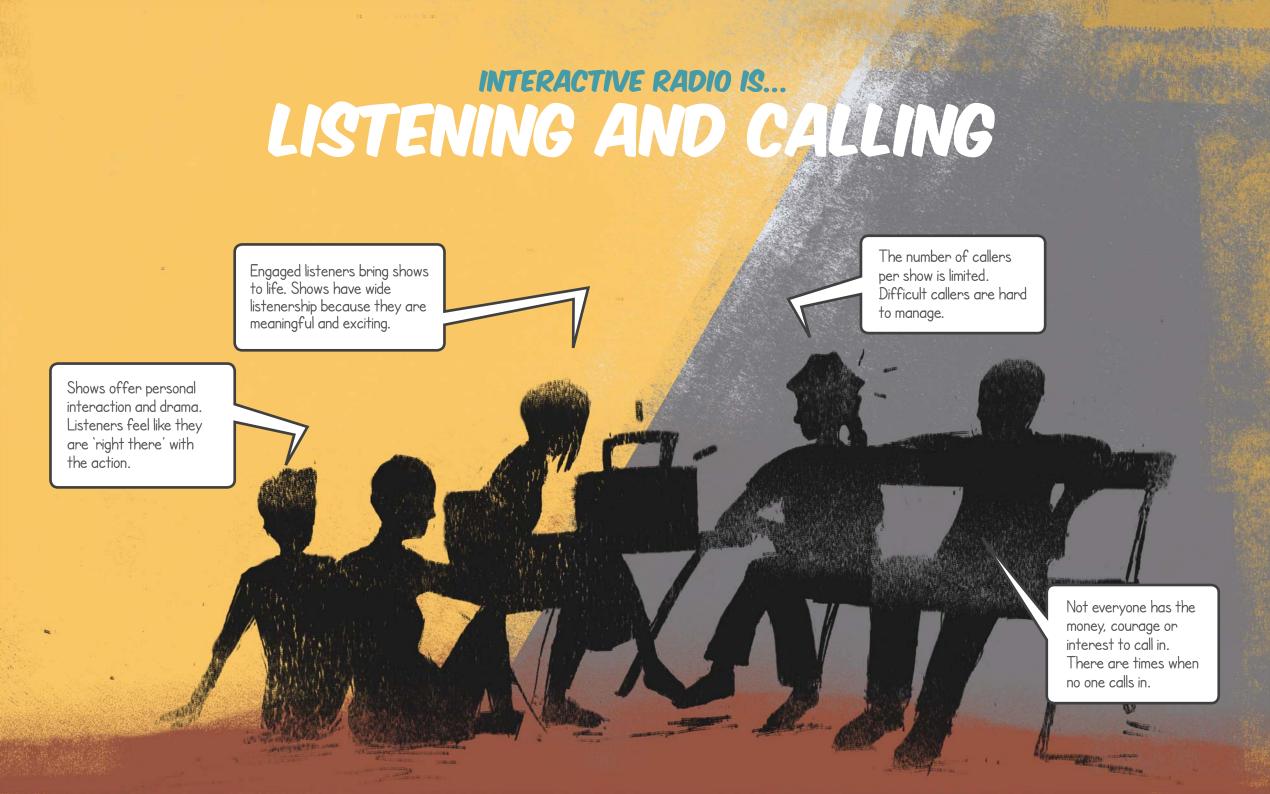
41%

INTERNET

20%

\*Based on a 2013 household survey of 1448 individuals in rural and urban Kenya and Zambia (margin of error +/-5% for 95% confidence level)





### INTERACTIVE RADIO IS...

## TEXTING AND SOCIAL MEDIA

### TEXTING...

- handles large numbers
  captures patterns in opinions
  allows anonymous participation

## SOCIAL MEDIA.

...draws in young people and social networks



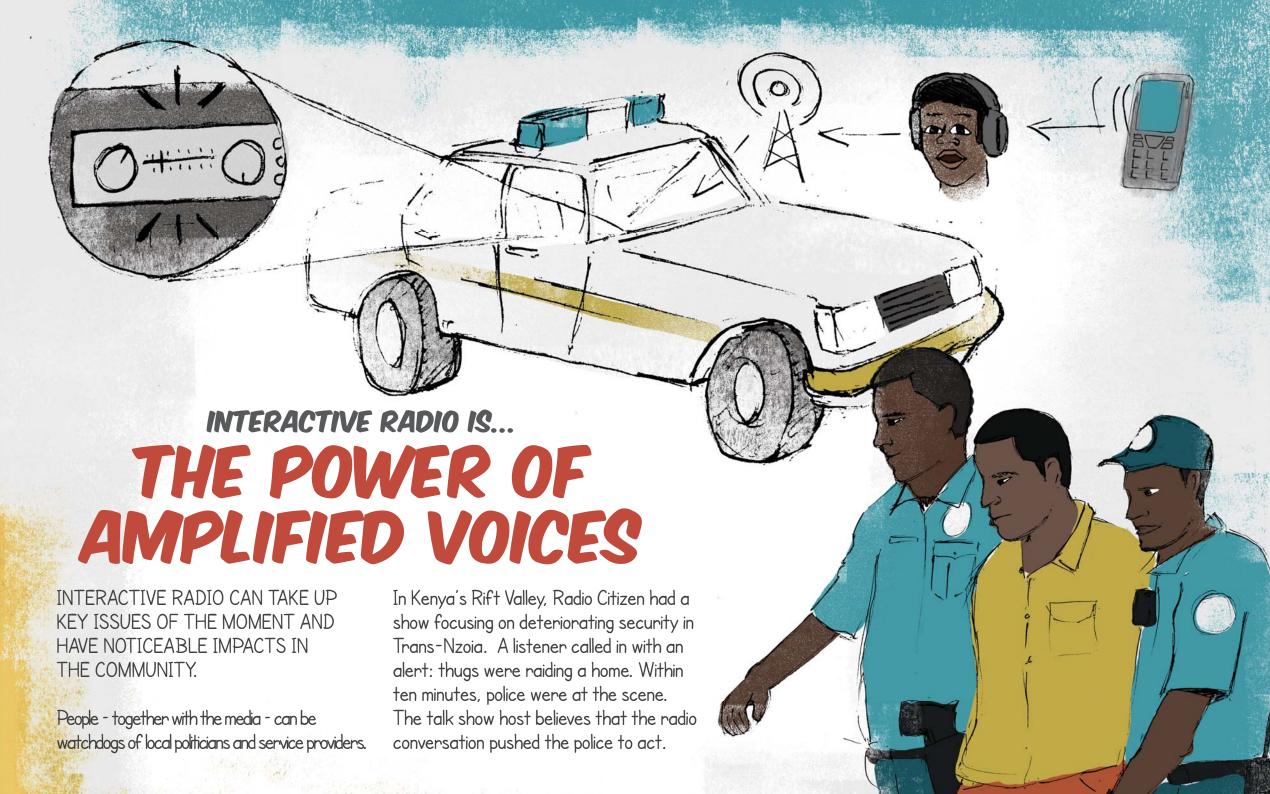
### ... TEXTING...

- is a short, simple, one-way messageis less personal and dramatic

## ···· SOCIAL MEDIA...

...is rare - most people in Africa don't have access







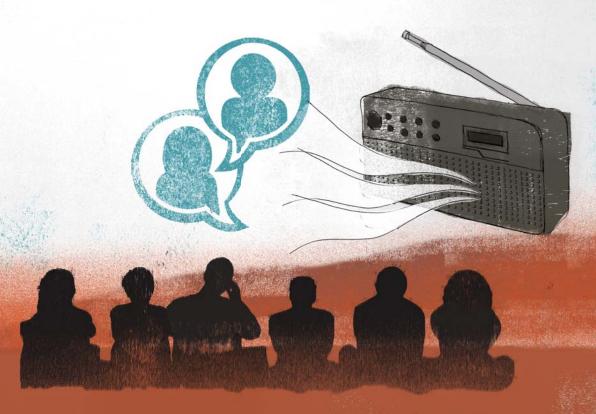




WHETHER THE TOPIC IS POLITICS OR MUSIC, SPORTS OR FARMING, QUIZZES OR DEVELOPMENT, PEOPLE LOVE INTERACTIVE RADIO.

People enjoy that interactive radio is like an unpredictable drama, complete with characters, controversy, and emotion. The main entertainer is the host, who keeps the show lively and highly engaging.





## INTERACTIVE RADIO IS... LIVE

#### MANAGING LIVE PARTICIPANTS HAS MANY CHALLENGES:

- Serial callers who can dominate the discussion
- Dead air space if no one calls in
- Participants, who might
  - Contribute nonsense, or boring talk
  - Be paid agents of a political party or politician
  - Act obnoxious, drunk, or hateful
  - Spout hate speech
- Picking a topic that interests the audience

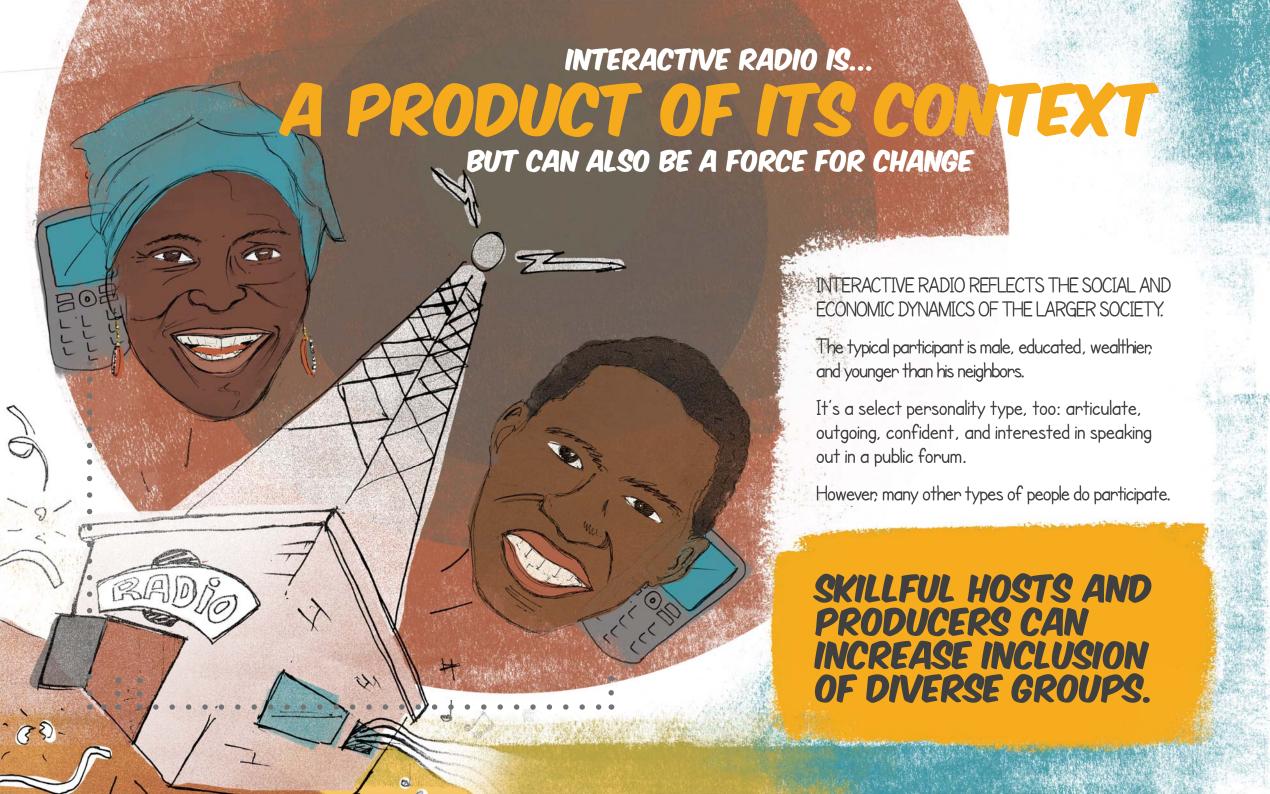
Live radio also has technical challenges:

- Unclear mobile lines
- · Callers suddenly dropping out
- Electricity outages
- Managing multiple SMS messages

HOWEVER...
THESE RISKS CAN BE ACTIVELY MANAGED, WHILE THE UNPREDICTABILITY AND EXCITEMENT KEEP THE AUDIENCE ENGAGED









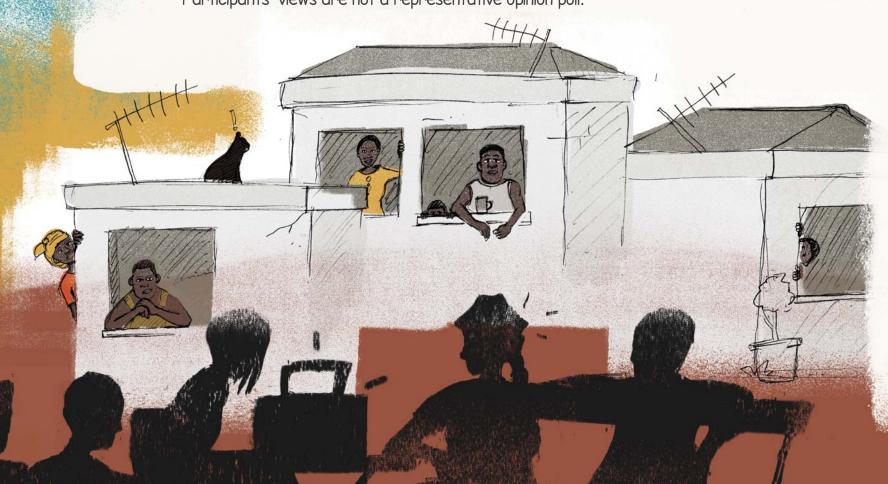
## IMIT OR BROADEN PUBLIC OPINION

INTERACTIVE RADIO CONVERSATION SOUNDS LIKE A PLATFORM FOR THE VOICE OF THE PEOPLE.

However, callers and texters are a self-selected group. Participants' views are not a representative opinion poll.

Even though they aren't representative, interactive shows are a unique space for the public to have influence.

Hosts and producers play a vital role in shaping this space.



INTERACTIVE
RADIO CAN
BE A PLACE
FOR BROADER
OPINIONS TO
BE EXPRESSED
PUBLICLY. AND
THOSE OPINIONS
WILL BE HEARD!



#### PUBLIC

Gets: their voices heard, education, access to experts and leaders.



#### **GOVERNMENT**

Gets to: learn the public's needs; interact with the public; build public trust; become more accountable. DESPITE CHALLENGES...

SEVERAL GROUPS CAN BENEFIT



#### **NGOS & DONORS**

Get: important issues out to the public; better understanding of citizen priorities and concerns; education for and by the public.



#### **MEDIA**

Attracts: listeners and revenue.

### PiMA





# AFRICA IS... RADIOACTIVE

Want to learn more? Visit: <a href="http://eepurl.com/-L6I5">http://eepurl.com/-L6I5</a> to sign up to receive toolkits, multimedia resources and research briefings.

Radioactive: The Story of Interactive Radio in Africa is based on findings from "Politics and Interactive Media in Africa" (PiMA); a two-year DFID-ESRC funded research project (RG65326) in Kenya and Zambia led by the University of Cambridge's Centre of Governance and Human Rights, collaborating with researchers at the University of Nairobi and University of Zambia. See cghrpolis.cam.ac.uk/research-themes/pdtm/pima

Story by the Internews Center for Innovation & Learning.

















